



METHODOLOGY WORKSHOPS FOR THE TEACHERS

Methods and techniques useful for developing cultural awareness and expression

1. Music

- write down words that you associate with the music you hear, write a story using the words
- teacher starts telling a story, plays the music & tells the students to finish the story following the atmosphere of the music

2. Paintings/pictures

- Dixit*/story cubes**: choose a card/picture, in reference to the image tell your friend: How are you today? / What did you do yesterday? / What's your attitude to...?
- * A tells B about him/herself & B tells A about him/herself, they swap cards/pictures, now A tells C about B etc. (B's picture should help A talk about him/her)
- describe a picture, compare & contrast a picture
- in groups: write down 5 "hot topics", choose a picture to match each topic, mix them, swap the pictures & topics with another group, match the other group's pictures with the topics
- in groups: write 6 idioms/phrases/difficult words from last lessons (each on a separate piece of paper), choose 1 Dixit picture (or any artistic picture) to represent 1 idiom/phrase/word, take a picture of your matchings, mix the pictures & idioms/phrases/word, swap with the other group: match the pictures with the idioms/phrases/word (task that the other group prepared), check
- story cubes: tell the story of this week/your weekend/your holidays/plans etc. + use appropriate tense/vocabulary from last lesson

* *Dixit: a set of creative & artistic cards for a board game*

** *Story cubes: a set of 9 dice for storytelling*

3. Photography

- take a creative photo, let others give it a title
- bring your photo, other students tell the story behind the photo
- each student has a picture & a piece of paper: write adjectives connected with the picture, swap pictures & paper: write nouns connected with the picture, swap pictures & paper: write verbs connected with the picture, swap pictures & paper: write a story using some of the words

4. Films, clips

- A shoemad lady (<https://www.youtube.com/watch?v=SO4MzTfM9XQ>): give the lady a piece of advice / tell her daily routine / describe her personality



- Anglophenia (<https://www.youtube.com/watch?v=ATjMxH3-e4Y>): watch it, discuss similarities & differences between your house & the one presented, record a video about your house
- Android commercial (<https://www.youtube.com/watch?v=63v5siMWGrS>): pause it in the middle, the students write the ending
- Extra virgin commercial (<https://www.youtube.com/watch?v=gd3oYFS9g9I>): students write down a list of taboo topics, discuss why they are taboo, what can we do to change that
- students work in pairs: A can see a video, B can't; A tells the story to his partner
- * B does a True/False exercise (according to what (s)he hears from A)
- * B puts the sentence in the correct order (according to what (s)he hears from A)
- * B fills in the gaps in the story (according to what (s)he hears from A)

5. Gadgets

- take a gadget from a bag and:
 - * say how it is linked to you/your day/your mood/your character
 - * have a new personality (e.g. a banana → I'm a monkey that moves a lot), introduce yourself & discuss a given topic from the perspective of your new personality
- group work: each person takes a gadget, create a story using all the gadgets, write the story, check your story focusing on:
 - * grammar (e.g. past tenses)
 - * interesting vocabulary (e.g. change all common adjectives into more sophisticated ones; add vocabulary from last lesson)
 - * linking words (e.g. add at least 5 linking words)

6. Off the beaten track...

- individual work:
 - * which flavour do you associate with work/pleasure/family...?
 - * which smell do you associate with Christmas/holiday/sleep...?
- pair work: discuss your ideas

7. With some artwork

- in a group: draw a flower, write everything that you have in common in the middle & what's unique about each of you on the petals,
- individually: draw a flower, write your main goal in the middle & ways to achieve it/subgoals on the petals

8. Storytelling

- choose a moderator (who is going to show whether the story is going to be happy (thumb up) or sad (thumb down), teacher starts telling a story, students take over (moderator shows whether to go "happy" or "sad")
- give a newspaper template, ask the students to write an article